La transformation de la bibliothèque Webster de l'Université Concordia :
22 environnements d'étude, un programme technologique innovant et un processus consultatif riche d'enseignement

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stratégie numérique et bibliothécaire en chef

Journée professionnelle – BAnQ

22 mars 2019

- Montréal, une ville universitaire
- Concordia, fondée en 1974 de la fusion de Sir George Williams University et Loyola College
- *Concordia salus* (le salut par la concorde)
- Université urbaine, généraliste
- + 50 000 étudiants
  - 73% du Québec
  - 18% étudiants de l'international
  - 25% dont la langue maternelle est le français
  - 20% aux cycles supérieurs (maîtrise et doctorat)

La bibliothèque de l'Université Concordia
42 bibliothécaires et 71 employé(e)s de soutien

Le succès de nos étudiants et de nos professeurs chercheurs au coeur de notre pratique.

Bibliothèque Vanier, campus Loyola

Salle de lecture des Soeurs grises

- De 16 000 à plus de 48 000 étudiants
- Priorité académique #1 pour l'Université
- 38 millions de dollars canadiens
- De 1200 à plus de 3200 places assises (+27% d'espace d'étude)
- Réduction de l'espace pour les collections imprimées
- Rénovation + Agrandissement = Transformation
- 4 phases de construction dans une bibliothèque 24/7, 17 200 m^2
- Fréquentation "normale" de 10 000 visites par jour,

15 000 visites par jour pour les périodes d'examen

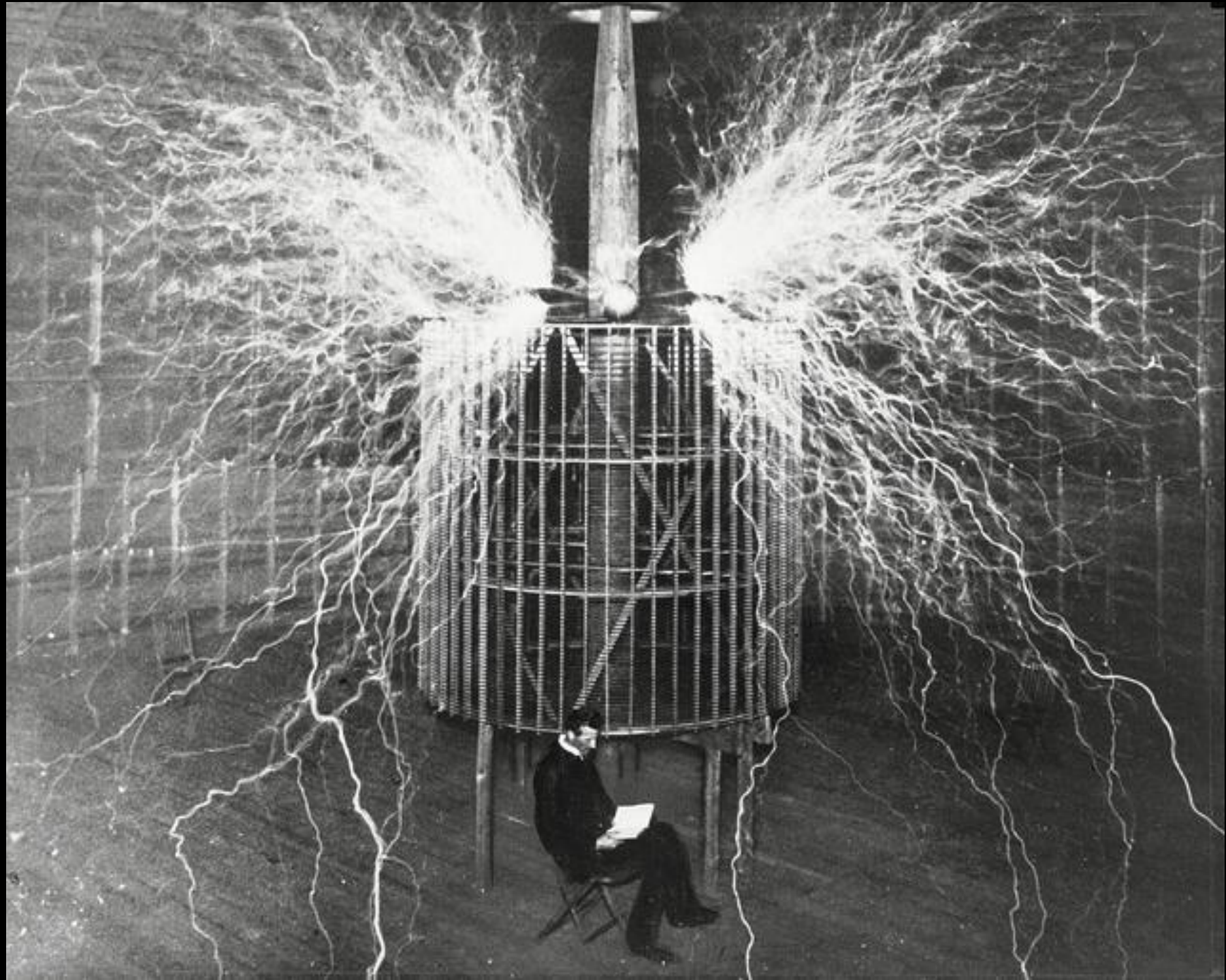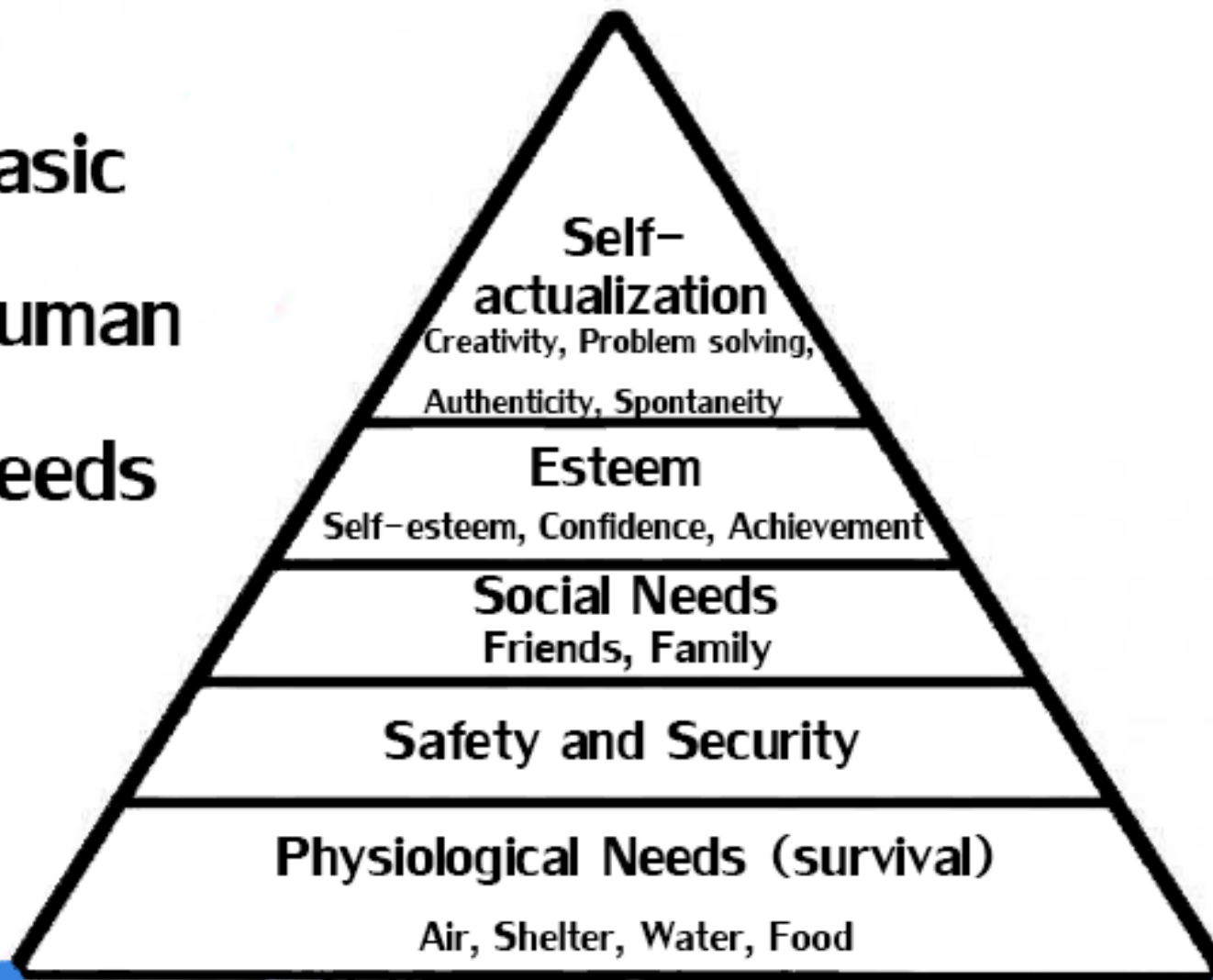- Consultation avec les usagers tout au long du projet, et au-delà

Reference Services   Service de référence

11   12   13   14   15   16   17

REFERENCE

WEBSTER
REFERENCE

QUESTIONS?

SERVICE WILL
RESUME

9:00 am
Thursday

Basic

Human

Needs

Self-
actualization
Creativity, Problem solving,

Authenticity, Spontaneity

Esteem
Self-esteem, Confidence, Achievement

Social Needs
Friends, Family

Safety and Security

Physiological Needs (survival)

Air, Shelter, Water, Food

WiFi

Plan

- Consultation avec les étudiants et les professeurs
- 22 types d'environnements d'apprentissage répartis entre :
    - Travail individuel
    - Apprentissage en collaboration
    - Enseignement et services
- Programme technologique
- Quelques questions pour conclure

CONSULTATION AVEC LES ÉTUDIANTS ET LES PROFESSEURS

Hundreds are engaged across campus and attend information sessions to learn about the project.

Over 300 students participated in onsite furniture and technology consultations to boost engagement and a sense of project ownership.

New furniture selection for the Webster Library

Give us your two cents on what furniture you prefer

October 27, 2014 – November 14, 2014 (all day)

Furniture consultations have been extended until November 14!

Interested in helping us select new library furniture? Great, we'd love your input on what kind of tables and chairs you'd like to see in the renovated Webster Library. While completion of the Webster Library Transformation is a few years away, your feedback will help us create the type of library that answers your needs and those of your fellow students.

Please join us from October 27 to November 14 to let us know what you think of nearly 70 new furniture items on display on LB3 (third floor) of the Webster Library in the J.W. McConnell Building on the Sir George Williams Campus. Drop by anytime – the library is open 24/7.

You'll have the opportunity to fill out a paper or online survey to rate different styles of chairs, individual and group study tables, individual and group workstations, benches and writing surfaces. We simply ask that you exercise a bit of care when testing the furniture as they're on kind loan from our suppliers.

We look forward to seeing you!

Need more information? Read the bi-weekly Webster Library Transformation Blog for news and project updates.

Questions? Send your comments and feedback.

À CONCORDIA,
NOUS INVENTONS LA
BIBLIOTHÈQUE DE DEMAIN

Concordia   POMERLEAU

Window decals that enable the flow of natural light as well as stair decals in the library's high-traffic stairwells communicate the project's vision, deliverables, colourful renderings, as well as facts and figures.

Double-sided decals were installed on windows overlooking the library's atrium to visually communicate project facts, figures and figures and share project renderings. All students who enter the library can view these highly colourful window decals.
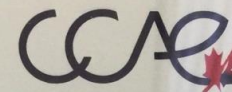
CASE District I | PLATINUM AWARDS

Best Practices in Communications and Marketing

Gold

Concordia University

Best Practices in Communications and Marketing for a campus library construction project at Concordia University

The District I Platinum Awards program annually honors those institutions and professionals who excel in the arena of advancement programs and educational communications. Your accomplishment in creative planning, production, and promotion of programs merits accolades and the admiration of your peers. It is with great pride that the Council for Advancement and Support of Education recognizes you achievement with this award.

CCAE

Canadian Council for the | Le Conseil canadien pour
Advancement of Education | l'avancement de l'éducation

The Canadian Council for the Advancement of Education/ Le Conseil canadien pour l'avancement de l'éducation proudly salutes/est fier de saluer

Concordia University

with a PRIX D'EXCELLENCE Gold Medal / avec une médaille d'or des PRIX D'EXCELLENCE

Category 15: Best PR/Marketing/Communications Initiative / Meilleure initiative de relations publiques / marketing / communications

for/pour

Webster Library Transformation

solutions d'encadrement
tempo framing systems
Program Sponsor / Commanditaire du programme

President/Président
June 2016/juin 2016

49

CONCORDIA

22 types d'environnement d'apprentissage

TRAVAIL SOLO

1. Place individuelle
2. Place individuelle avec ordinateur
3. Carrel – panneaux de 18 cm
4. Carrel – panneaux de 40 cm
5. Station debout
6. Salle de lecture pour les étudiants des cycles supérieurs
7. Salles de rédaction des thèses et des mémoires
8. Salle "zéro bruit"

ENVIRONNEMENT D'APPRENTISSAGE EN COLLABORATION

1. Mobilier décontracté
2. Travail en collaboration – chaise
3. Travail en collaboration - tabouret

4. Place individuelle en environnement social
5. Salle de travail en collaboration
6. Salle de préparation d'exposés
7. Salon des étudiants des cycles supérieurs
8. Zone des revues et des magazines
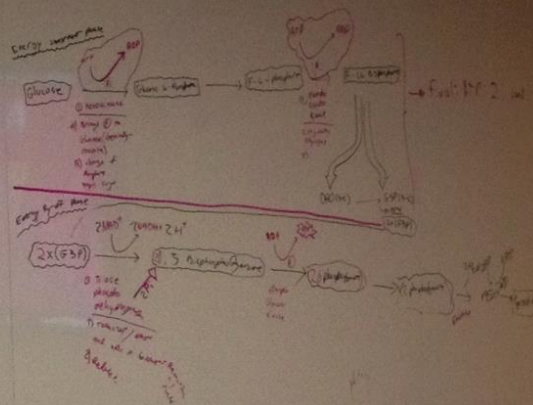
ENSEIGNEMENT, TECHNOLOGIE ET SERVICES

1. Salles de consultation
2. Salles de classe
3. Salle multifonctionnelle
4. Bac à sable des technologies
5. Studio de visualisation
6. Salle de séminaire et de soutenance de thèses

TRAVAIL INDIVIDUEL

ENVIRONNEMENTS D'APPRENTISSAGE EN COLLABORATION

ENSEIGNEMENT ET SERVICES

RETURNS
TOUR

SELF-SERVICE

← PRESENTATION PRACTICE
ROOMS 327.00 | 328.00
SALLES DE RÉPÉTITION
D'EXPOSÉS

PRESENT
ROOMS
SAL

SORTIE

3

PROGRAMME TECHNOLOGIQUE

gsmprjct° cwl.tp

concordia webster library
technology program: phase 2

2013.04.11

phase 1

Determining program objectives based on user needs; developing a program of agendas and requirements.

phase 2

Addressing the program's requirements with a complete set of solutions along with a prelimenary budget and work schedule.

This document summarizes a number of proposed solutions for the spaces and services that comprise the second phase of the Concordia Webster Library technology program.

Starting from the agendas developed during Phase 1, we examined and explored a variety of possible interactions within the various spaces of the library. These reflections directed us towards a set of technologies and services that we propose should occupy the renovated Webster Library.

The first section describes a series of interwoven **systems**—an ecosystem of systems, so to speak—that have both physical and virtual components. These systems are not confined to a particular space but are instead to be deployed across both libraries, both on-site and off. Working together as a single ecosystem, these systems will deliver a holistic patron experience.

The second section focuses on key **spaces** of the proposed library and lists solutions that directly address patron needs within these spaces. These needs are primarily answered by equipment, but these solutions only make sense as a whole when combined with the aforementioned systems.

Our aim remains to further the library's purpose as expressed by staff and students: to support the Concordia community's academic and research endeavours by providing a great public learning space in which to find, create, and share knowledge.
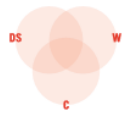
ANA
The new kid

Ana goes over to the library for a new projection-mapping initiation workshop she's signed up for in the Sandbox. She enters the atrium from the street. On her way to the entrance she notices a **terminal** displaying the number amount of users in the library right now. "Wow!", she thinks. She has never thought the library could accomodate so many people.

As a library first-time user, she naturally heads straight to the information counter to know where to go. After an initial discussion with the staff they recommend that she try out the **Discovery Module** on the **interactive table**.

She ends up spending 10 minutes navigating the intetactive library guide, which playfully guides her through the resources and services the library has to offer.
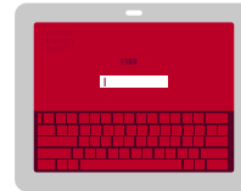
She now knows a lot more about the space around her. Since she has a little time before the workshop, she decides to try out a book search at the **information hub**. It directs her to a stack on the 4th floor. Got it.

Now on the 4th floor with her book in hand, she needs to locate the Sandbox. She's becoming familiar with the spaces and services and rushes to another **information hub**.

With the help of an **interactive map**, she quickly finds the location of the Sandbox through a clearly marked **itinerary** that will save her the trouble of finding her way through the unknown space of the library.

JOSH
Heavy study user

Coming out of his financial planning class, Josh suggests to his teammates that they meet up in the afternoon for a group work session in the library, his favourite place to study. Through his **mobile phone** he books a study room that's free in three hours and sends the **confirmation** to the other teammates.

Since he's got time to kill, he heads to the library and borrows a laptop by swiping his library card at the automated **borrowing machine** and takes a seat at the bar close to the study room he reserved with his laptop.
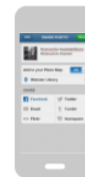
Looking out onto the atrium, he snaps a picture of the two giant screens displaying an interactive video installation by the computation arts students. He **shares his photo** on Instagram.

He gets a text from his teammate: "I'm heading over, where are you sitting?" and sends him his **tagged location**. His buddy finds him and together they browse through the **Discover/Videos** section on the library website while they wait for their group study room.

Once the room is free, they unlock it with Josh's library card and **connect their computers** to the wireless projector. Throughout their entire group session the room booking screen outside **displays his tweet** as a message of the activity: "Financial Equity FTW! #cwl #jmsb"

Ursula K. Le Guin & Todd Barton

Yes - Singing

Music and Poetry of The Kesh

Artist: Ursula K. Le Guin & Todd Barton
Track: Yes - Singing
Track number: 3
Album: Music and Poetry of The Kesh
Album artist:
Length: 2:36
Format: mp3

From The Good Wife to Hot Mom!: An Ideological Analysis of American and Chinese Motherhood on TV

Representations of Female Scientists in The Big Bang Theory

Touch this tile or zoom in to go back

Sexy Inc. Our Children Under Influence (Youth Version)

Boys Act and Girls Appear: A Content Analysis of Gender Stereotypes Associated with Characters in Children's Popular

Popular culture and gender representations

Performing American Masculinities: The 21st-Century Man in Popular Culture

Feminism and Popular Culture: Investigating the Postfeminist Mystique

Dangerous curves: action heroines, gender, fetishism, and popular culture

How pop culture shapes the stages of a woman's life: from toddlers-in-tiaras to cougars-on-the-prowl

Black women on-screen as future texts: a new look at black pop culture representations

Masculinity and film performance: Male angst in contemporary American cinema

Concordia

BISHOP →

2

SERVICES

COLLECTIONS

REFERENCE COLLECTION
OUVRAGES DE RÉFÉRENCE

STANDARDS
NORMES

GOVERNMENT PUBLICATIONS
PUBLICATIONS GOUVERNEMENTALES

JOURNALS - PAST ISSUES
REVUES - NUMÉROS ANTÉRIEURS

JOURNALS - LATEST ISSUES
(BUSINESS, ENGINEERING & COMPUTER SCIENCE,
FINE ARTS, SCIENCES, SOCIAL SCIENCES)
REVUES - DERNIERS NUMÉROS
(BEAUX-ARTS, GÉNIE & INFORMATIQUE, SCIENCES DE LA GESTION,
SCIENCES NATURELLES, SCIENCES SOCIALES)

← MACKAY

SORTIE

3d printing	3d scanning	Computers	Electronics	Gaming	Hand Tools
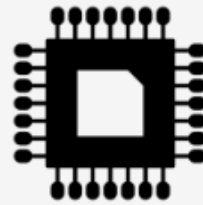
Media Creation	Microcontrollers	Music	Photography	Power Tools	Robotics
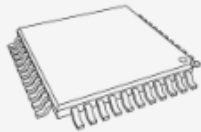
Safety	Sensing	Video	Virtual Reality	Wearables
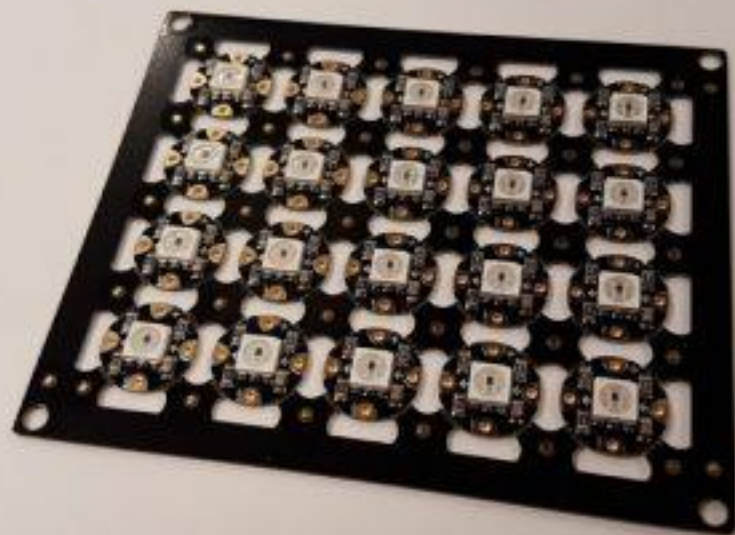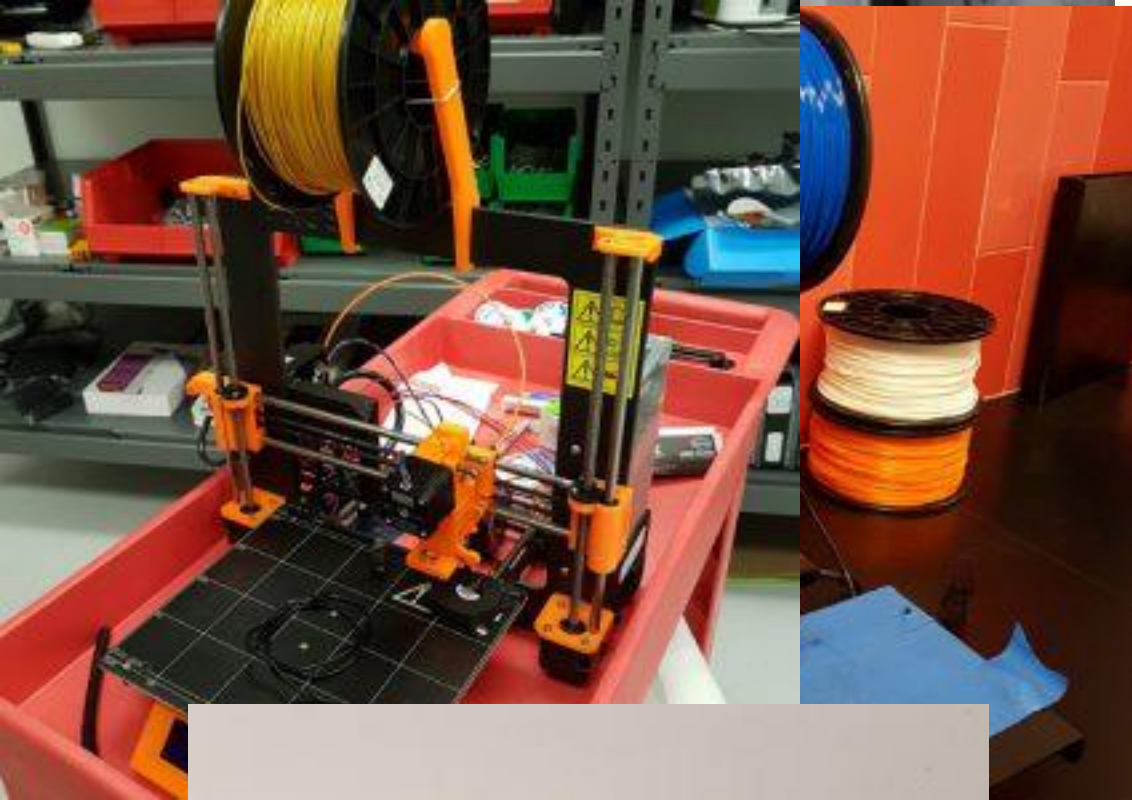
Technology Sandbox workshops

On this page

See also

3D modelling 101

Speaker: Jasia Stuart, Technology Analyst, Concordia University Library

How do you make a model in three dimensions? How do you make sure it is 3D printable? This introductory course will get you up and running; creating 3D models quickly and easily. We will also look at different free software for 3D printing and which one is right for your project. Bring your laptop or sign one out from the Loans & Returns desk before the workshop.

Open to everyone. 120 minutes.

Tuesday, September 11, 2 to 4 p.m.
Webster Library, LB-205

Register

Feedback

3D printing 101

Speaker: Jasia Stuart, Technology Analyst, Concordia University Library

Printing is believing. Come and work through the process of 3D printing from A to Z. You'll take home the skills you need to 3D-print your own projects and a small, 3D-printed object. Bring your laptop or sign one out from the Loans & Returns desk before the workshop.
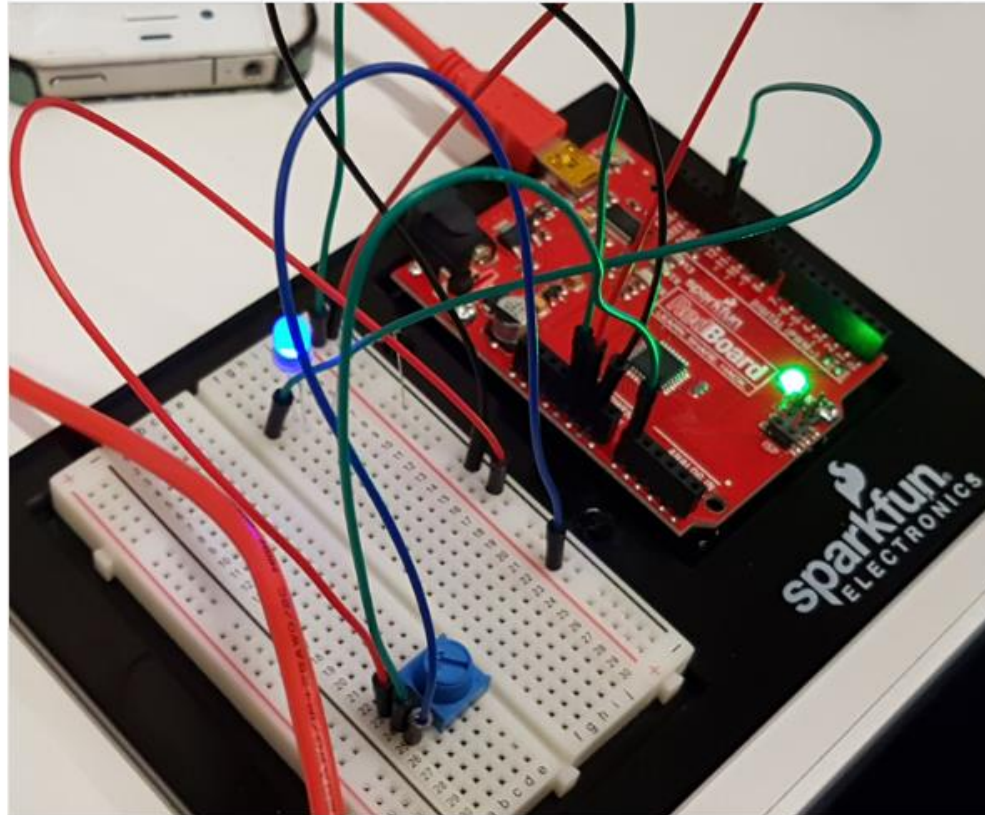
Open to everyone. 120 minutes.

Thursday, September 13, 2 to 4 p.m.
Webster Library, LB-205

Register

Arduino 101

Speaker: Jasia Stuart, Technology Analyst, Concordia University Library

Come and get started with Arduino, a user-friendly platform for microcontrollers that will allow you to build anything from a weather station to a wearable electronics device. Arduino Uno kits will be provided, but feel free to bring your own materials if you have them. Please bring your laptop or sign one out from the Loans & Returns desk before the workshop. No prior programming, electronics or sewing experience required!

Open to everyone. 120 minutes.

Tuesday, September 18, 2 to 4 p.m.
Webster Library, LB-205

Register

So You Want to Make a Podcast?

Speaker: Donna Langille, Student Reference Librarian, Concordia University Library & Emma Wilson, Student Reference Librarian, Concordia University Library

Learn how to create your own podcast in this introductory and interactive workshop. We will cover all levels of production including content creation, recording, editing and promotion, as well as provide participants with a list of free resources and simple to use tools to help them get started. No previous podcasting experience is necessary.

What to Bring?

- Laptop* with Audacity (free) & LAME Mp3 Encoder (free) installed
- Headphones* (optional)

*These items can be sign out by Concordia students from the Loans & Returns desk (LB-220) before the workshop.

Open to everyone. 120 minutes.

Thursday, September 20, 6 to 8 p.m.
Webster Library, LB-211

Register

Image: My Podcast Set I by Patrick Breitenbach, CC BY 2.0, https://flic.kr/p/5brkj8

Intro to Python programming

Speaker: Ali Abbas, Technology Sandbox volunteer and Computer Engineering student at Concordia

n this Python workshop you'll be introduced to the basic concepts of programming (functions, if conditions, for loops, a brief intro to writing stuff in files), and how to apply them into Python with a few examples. Finally, as the *coup de grâce*, make your own autocorrect program which implements everything that we've learned! Beginners welcome, no prior programming experience required. Please bring a laptop or sign one out from the Loans & Returns desk.
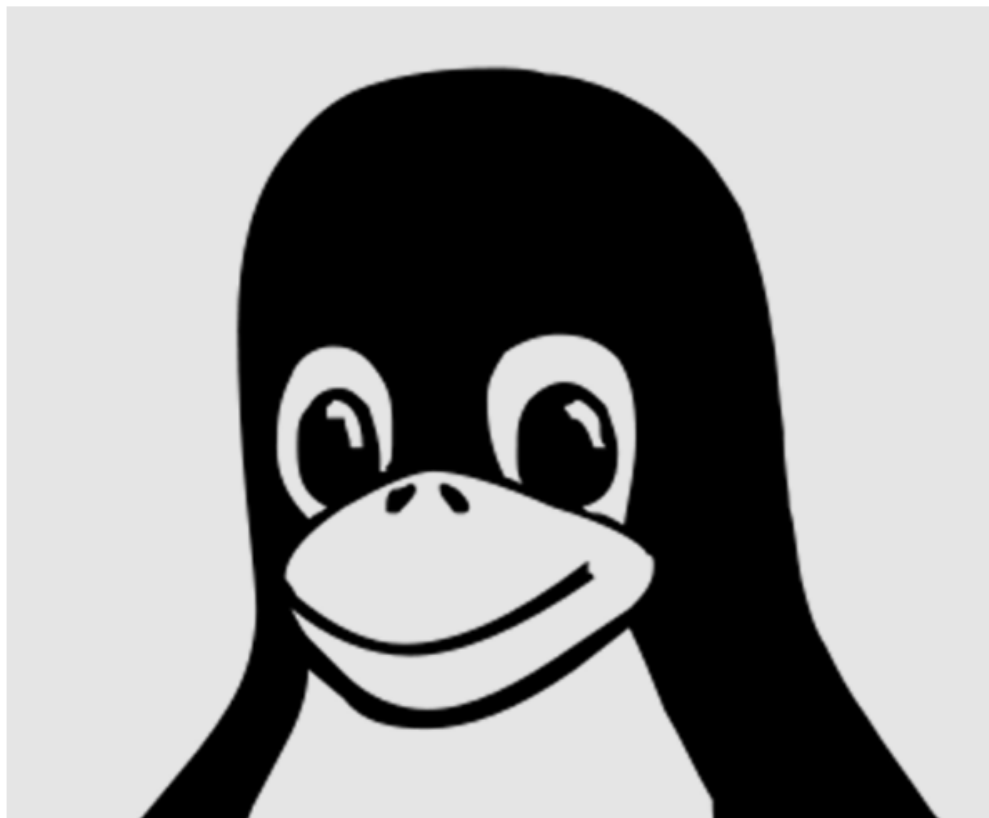
Open to everyone. 120 minutes.

Wednesday, October 3, 2 to 4 p.m.
Webster Library, LB-205

Register

Intro to Linux

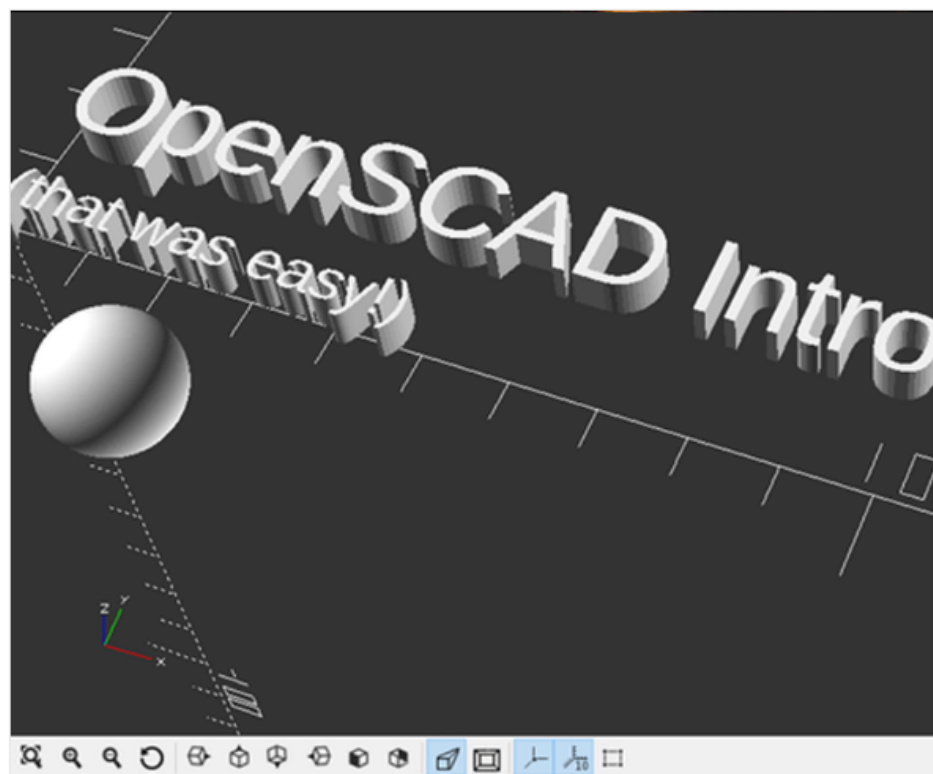**Speaker**: Sean Cooney, Technology Sandbox Technician, Concordia University Library

Have you heard of Linux and want to know more, or you haven't heard of Linux but the words "free operating system" spark your interest? Maybe you already know a little bit about Linux and want to learn the basics of how to use it; everyone is welcome at our Intro to Linux workshop! In this workshop we'll cover a bit of background of who, what, when, and why, and then go into some details on the ways in which using the operating system differs from Mac and Windows. Raspberry Pi computers for using and experimenting with Linux will be provided.

Tuesday, October 9, 2:30 to 4:30 p.m.
Webster Library, LB-205

Register

3D modelling 102: OpenSCAD

Speaker: Sean Cooney, Technology Sandbox Technician, Concordia University Library

So you want to model things in 3D (be it for 3D printing, digital art, blueprints, or for video-game content), but you're unfamiliar with how to do it or the software you're using doesn't give you the fine control you need? Come to our workshop. OpenSCAD is free, open-source software for detailed, programmatically defined, primitive based rendering software. If that sounds complicated, you will be pleasantly surprised at how easy and intuitive the software is once you get started.

Please bring a laptop you can install software on.

Open to everyone. 120 minutes.

Thursday, October 11, 2:30 to 4:30 p.m.
Webster Library, LB-211

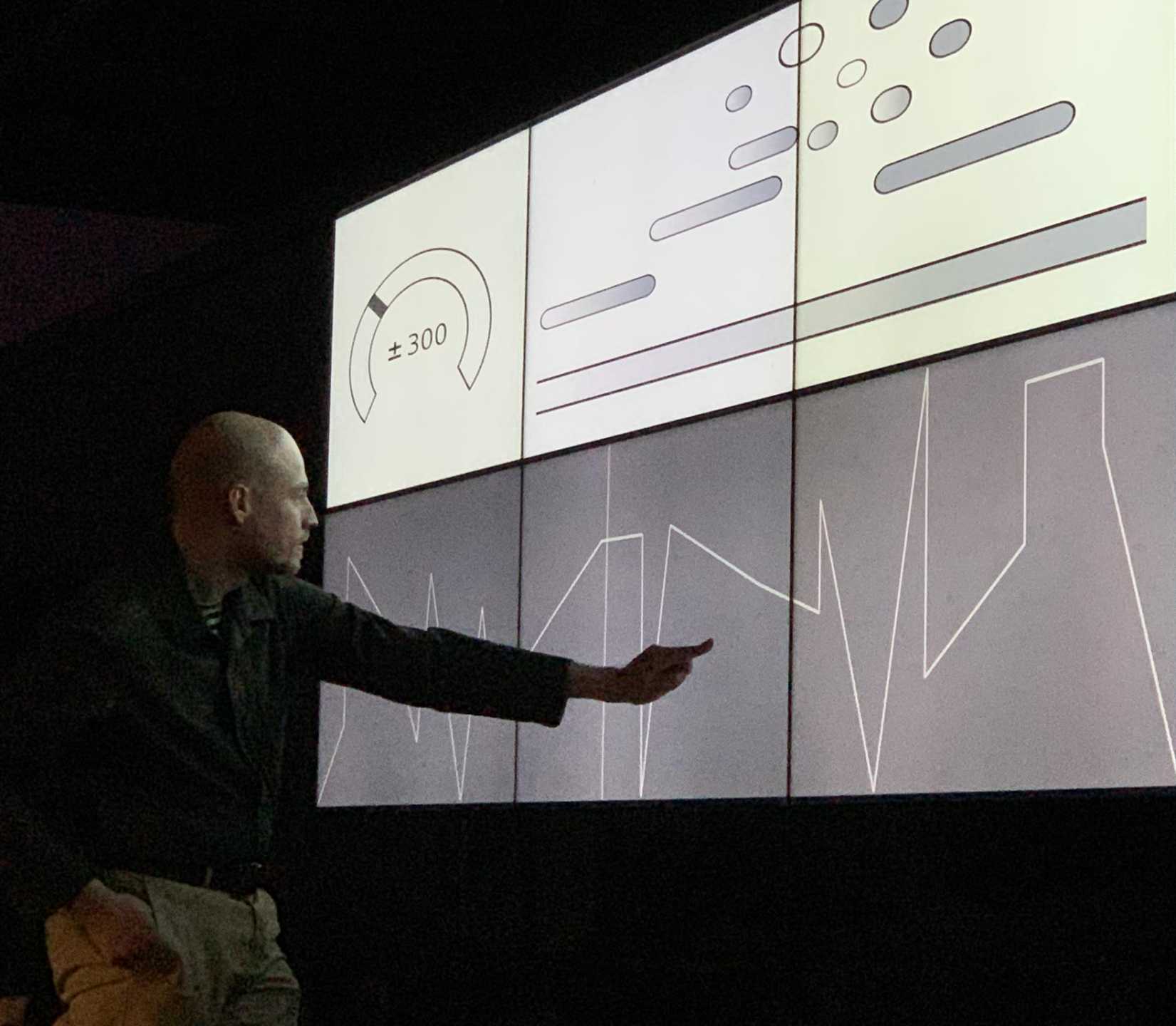**Register**

theconcordian

Playing at the Sandbox

QU'EST-CE QUE NOUS AURIONS PU FAIRE AUTREMENT?

Qu'est-ce que nous ferions de la même manière?

- Activités de consultation et dialogue constant avec les étudiants.

- Visites de bibliothèques, discussions avec collègues et collectes de photos.

- Implication très étroite avec les professionnels (architectes) dans la réalisation du projet.
  - Vision et réactivité

- Plan de communication

Qu'est-ce que nous aurions pu faire autrement?

- Une liste d'éléments pour notre « phase 5 »
- Salle de la réserve de cours – orientation du rayonnage
- Plus de technologies
- Studio de visualisation plus grand
- Bac à sable des technologies plus grand
- Entrepôt collectif pour les collections imprimées
- …

I love NAM!!!

The chairs are amazingly comfortable & promote good posture

You are JUST TOO Amazing! I want my kids, and future kids of my kids to study here!! I Love coming to school now :)

CONCORDIA.CA